



PCG
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GAME: Attack of the

Killer Tomatoes

MACHINE: VZ-200/300

(unexpanded)

PUBLISHER: Dick Smith

SUPPLIER: Dick Smith

Electronics

PRICE: \$13.95

In *Attack of the Killer Tomatoes* you are trapped in a maze with up to five extremely vicious vegetables. If they catch you they will kill you. All, however, is not lost. You can destroy the killer tomatoes by digging holes with your shovel and trying to lure the tomatoes into the holes.

Once they fall into a hole they are momentarily trapped; to kill the tomato you must then bury it.

Remember that even though the killer tomatoes have very poor eyesight and can't see your holes, they are big. You need a large hole to trap them and even then you have to be quick to fill the hole before they can escape and chase you.

Tomatoes may be stupid but they will help one another. If one is trapped in a hole, another will help it out. So be wary of tomatoes which travel in a convoy.

In each game you have two spare lives. If you take too long finishing a game the tomatoes will go wild so it is advisable to bury the tomatoes as quickly as possible.

Caution is also required as the tomatoes can merge and divide again as they chase toward you.

Although the game can be played with the keyboard, the use of joysticks is recommended. With complete absence of sound, and the poor use of graphics, better games are available for the VZ-200.

The game keeps a tally of the highest score. If you wish to save the highest score for later retrieval, simply press 'E' for exit before starting the next game, this command will send you from machine language to Basic. The program,

however, will still remain in RAM. Without entering any other commands, CSAVE the program on a blank tape.

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GRAPHICS	**
SOUND	N/A
ORIGINALITY	**
LASTING INTEREST	**
OVERALL	**